Win Condition: Reach the end at the right side of the screen.

The player can reset the level by pressing escape.

**Objects:**

Player – The camera follows the player. The play can move in the left or right direction by using the A or D keys or left or right arrow keys respectively. The player can also jump by pressing Space(Plays a jump sound). When the player interacts with the chains, the player can climb the chains by pressing up or down keys to move up or down respectively.

Enemy- There is one slime enemy on a platform the player must avoid. If the player touches the slime player will die(Play a death sound) and the game will reset. The slime will move back and forth on a specific platform roughly in the middle of the level.

Chains – There are chains the player must climb in order to progress towards the end. Players can only go up or down on chains. In order to detach from the chains, the player must hold a key in the direction they wish to detach to and press the jump button.

Platforms- The player can stand on platforms and must navigate through a series of platforms and chains to get to the end.